

# Sicherheit in Kommunikationsnetzen (Network Security)

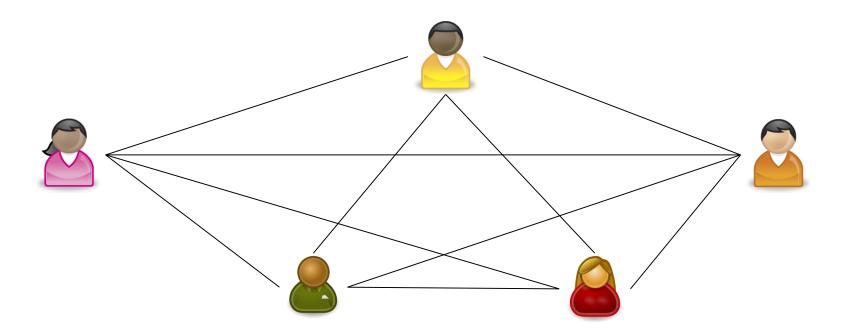
#### **Key Management**

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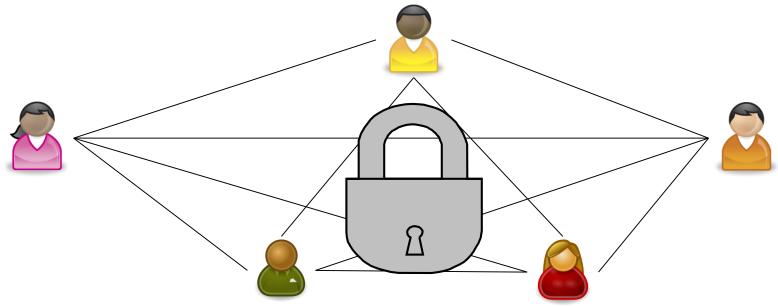
# Symmetric Key Distribution

- How to negotiate secret keys between users?
  - Problem: scalability (one key for every pair of users)
  - Impractical with lots of users



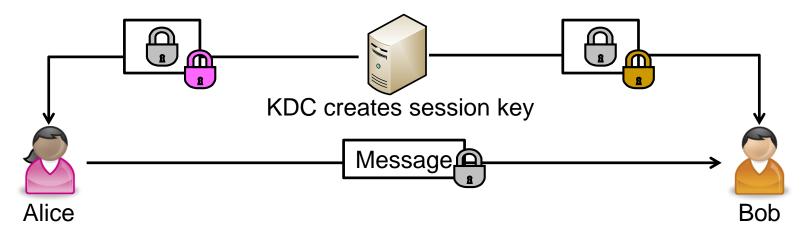
#### **Group Key**

- Idea: one group key
  - Adding new user: send key to new user
  - Remove user: re-distribute new group key
  - Each user is fully trusted, key disclosure fatal for all



#### **Key Distribution Center**

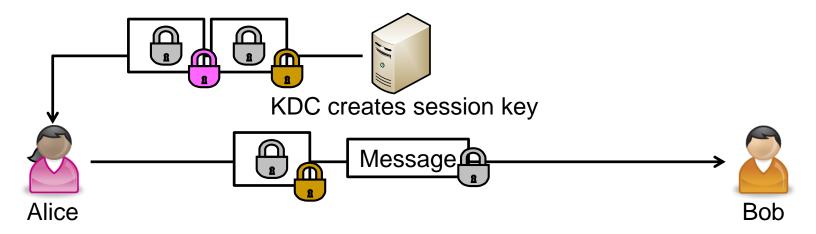
- Idea: trusted key distribution center (KDC)
  - Negotiate master key between user and KDC
  - KDC creates on demand session key between Alice/Bob
  - Encrypt session key with Alice's key and Bob's key





# **Key Distribution Center (2)**

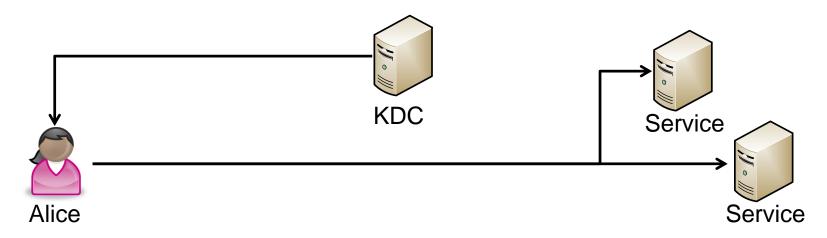
- KDC does not need to communicate with Bob
  - Piggyback session key for Bob over Alice's messages
- After key establishment, mutual authentication is needed
  - Prevent replay attacks with nonce and timestamp





# **Key Distribution Center (3)**

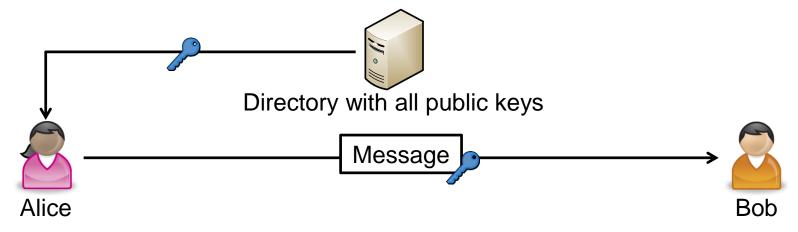
- With a KDC, we can implement authentication and authorization of users or clients
  - KDC checks: is the user allowed to access a service?
  - e.g. Kerberos: KDC creates session tickets
- Use case: single sign-on (centralized user login)





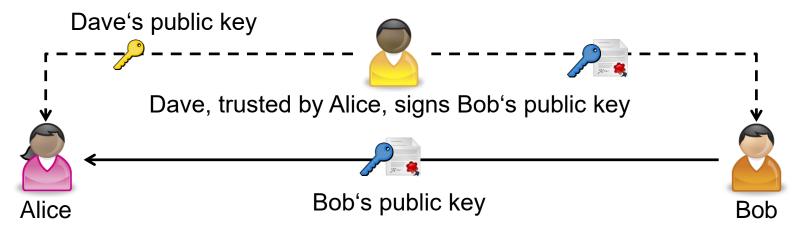
#### Public-Key Infrastructure

- Use a public-key infrastructure
  - Each user has a private/public key pair
- Problem: how to distribute public keys?
- Save public keys on a trusted directory server
  - Problem: bottleneck, scalability



# **Public-Key Infrastructure (2)**

- Distribute public keys directly between users
- How to authenticate public keys?
- Web of trust: transitive trust between users
  - Somebody you know attests the authenticity of somebody else and signs their public key

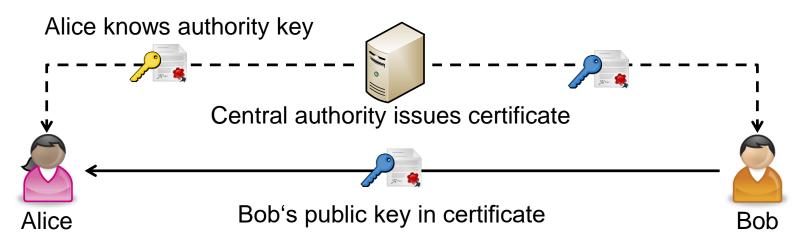






# Public-Key Infrastructure (3)

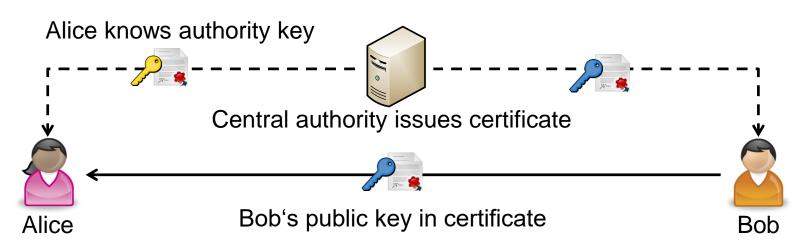
- Authority: centralized trust
  - One (or a couple) of authorities attest the authenticity and sign public keys of all (or many) users
- Trusted authority issues certificate to Bob
  - Contains public key of Bob, signed by authority





# **Public-Key Infrastructure (4)**

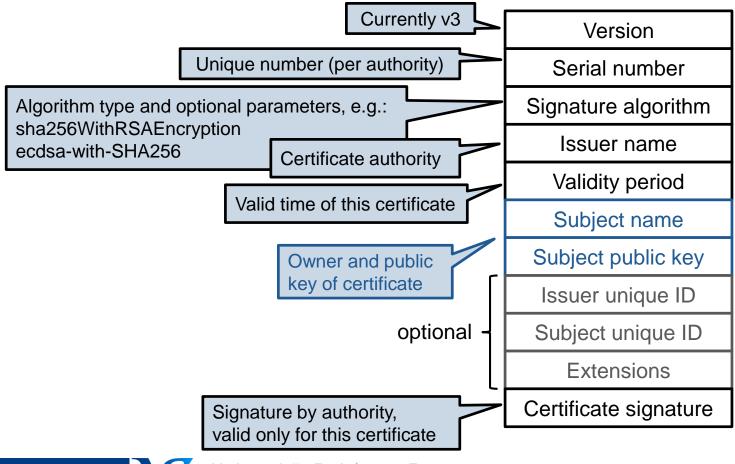
- Alice has a list of trusted certificate authorities
- Certificates contain long-term keys
  - Bob's certificate is valid for months or years
- Benefit: little interaction with authority required





#### X.509

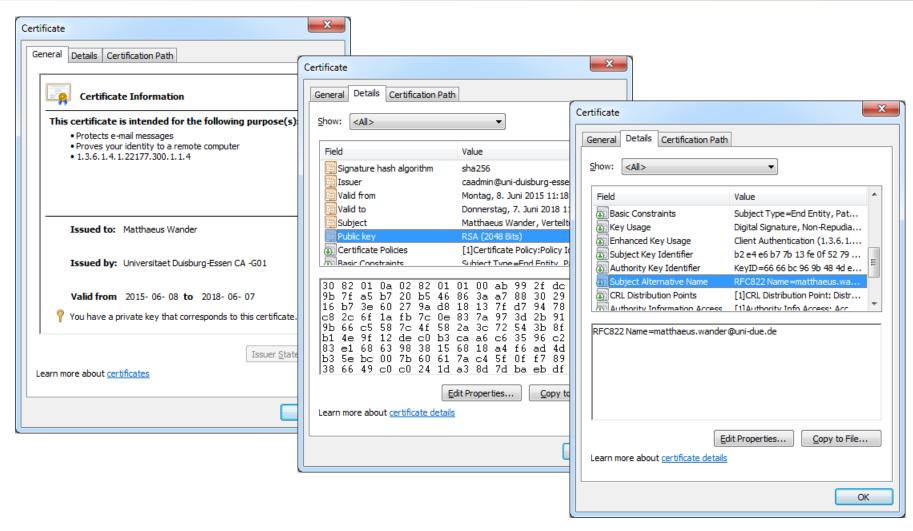
X.509 is a standard for digital certificates



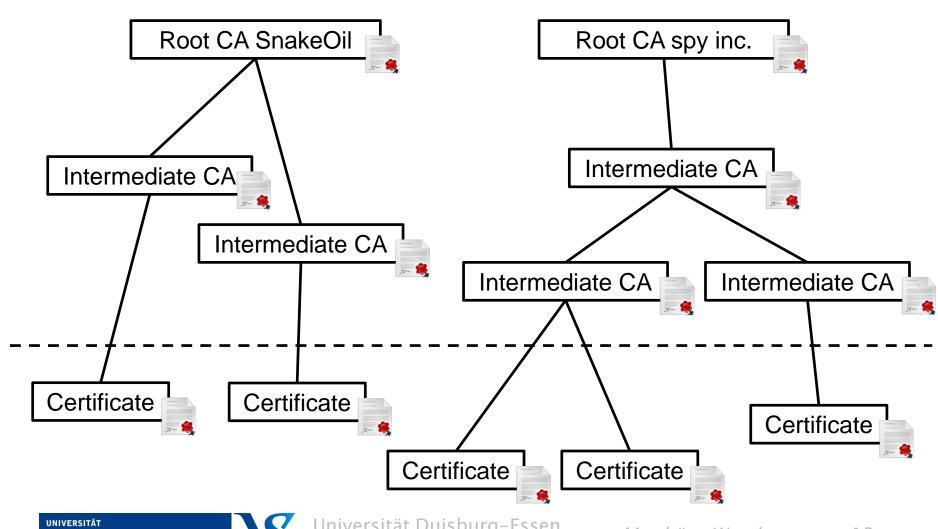




#### **Example Certificate for Secure Email**



#### X.509 Certificate Authorities



#### X.509 Certificate Authorities

- Hierarchy of certificate authorities (CAs)
  - Root CA certificates are installed on hosts
  - Root CA signs intermediate CA
  - Intermediate CA signs subject (e.g. user) certificate
- Each trusted CA (including intermediate) can issue certificate for any subject
  - With or without authorization of server owner
  - No transparency about issued certificates

#### (A few) Problems of X.509

- Name constraints suggested to restrict CAs
  - e.g. issue certificate only below \*.domain.tld
  - Hardly supported by applications, i.e. ignored
- A few dozen root CAs shipped with operating system and applications (e.g. web browsers)
  - Managed primarily by vendors, not users
  - CAs occasionally get hacked (DigiNotar, StartCom, ...)
    or ignore security policies (e.g. backdated certificates)
  - Withdrawing CA trust can impact thousands of users

#### **Suggested Solutions for X.509**

- Certificate Transparency for CAs
  - Standard for publishing a log of issued certificates
  - Log is cryptographically secured
  - Monitors and auditors check logs for correctness
- Certificate pinning in applications
  - Hard-coded public keys or certificates in applications
  - Application checks whether received certificate strictly matches hard-coded certificate
  - ... or whether it is issued by a hard-coded CA

#### **Certificate Revocation**

- In case of a security mishap, certificates can be revoked (declared as invalid)
  - Various problems in practice, revocation often ignored
- CA publishes Certificate Revocation List (CRL)
  - Flat list, does not scale
- Online Certificate Status Protocol (OCSP)
  - Check revocation status via network request to CA
  - Problems: reliability, downgrade attacks, privacy
  - Mitigated by OCSP stapling: server appends cached OCSP response to certificate





# Sicherheit in Kommunikationsnetzen (Network Security)

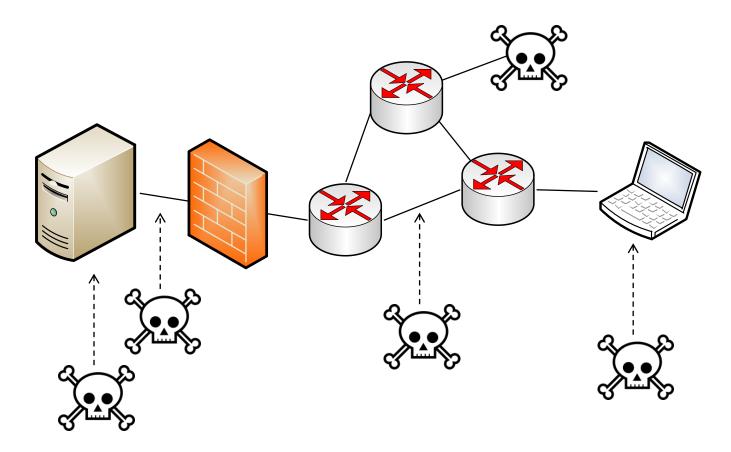
#### **Security Infrastructures**

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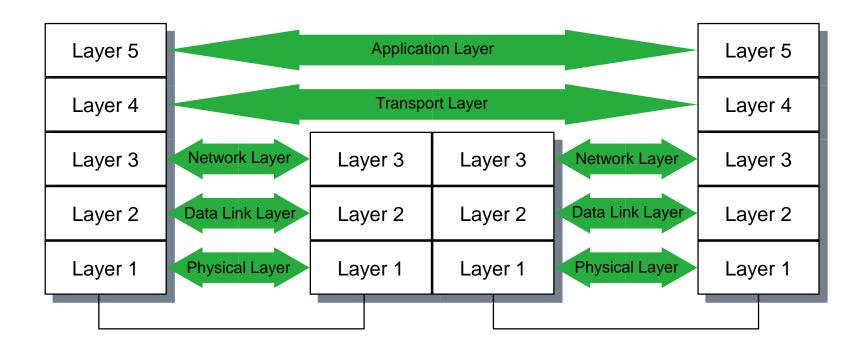
Universität Duisburg-Essen

#### **Threat Model**

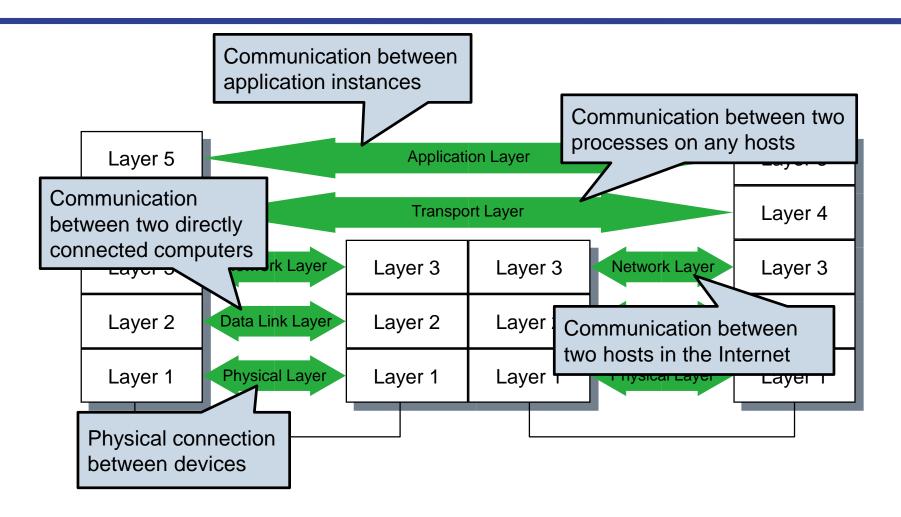
Where is the attacker located?



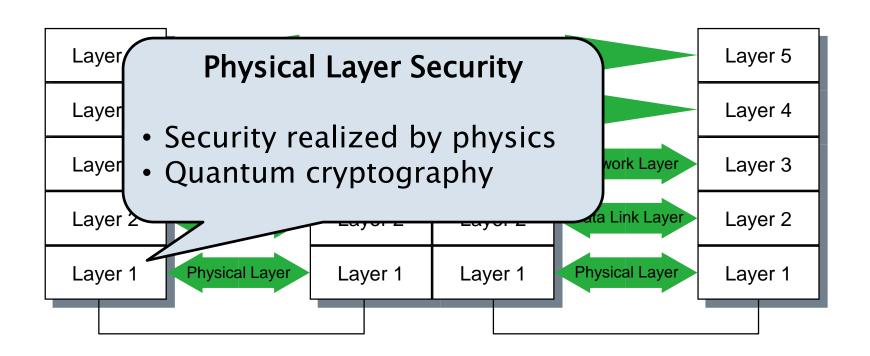
#### **Protocol Layers**

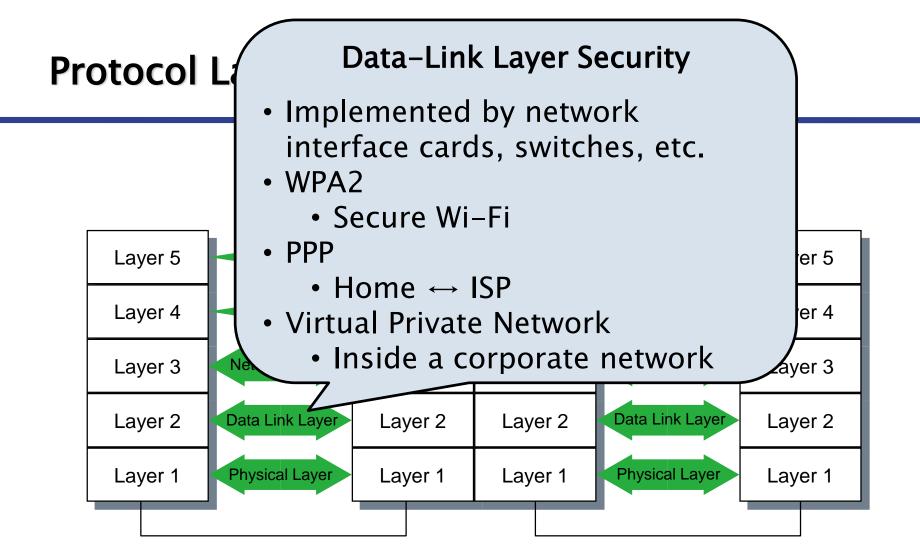


# Protocol Layers (2)



# Protocol Layers (3)

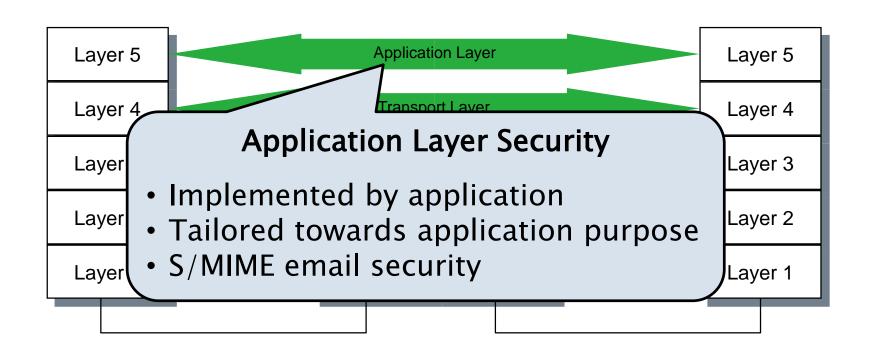




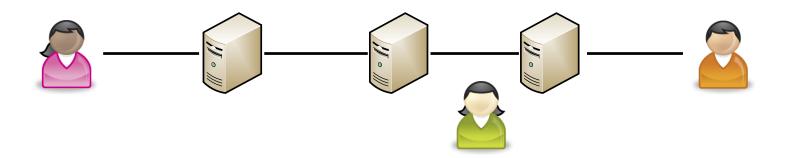
#### Protocol Layers (5) **Network Layer Security** Security on the IP packet level Implemented by operating system and routers Layer ayer 5 **IPSec** Layer 4 Layer 4 **Network Layer Network Layer** Layer 3 Layer 3 Layer 3 Layer 3 **Data Link Layer** Data Link Layer Layer 2 Layer 2 Layer 2 Layer 2 **Physical Layer Physical Layer** Layer 1 Layer 1 Layer 1 Layer 1

#### **Protocol Transport Layer Security** Implemented by operating system or by application Works on top of Sockets TLS, DTLS Layer 5 ayer 5 Layer 4 Transport Layer Layer 4 **Network Layer Network Layer** Layer 3 Layer 3 Layer 3 Layer 3 **Data Link Layer** Data Link Layer Layer 2 Layer 2 Layer 2 Layer 2 **Physical Layer Physical Layer** Layer 1 Layer 1 Layer 1 Layer 1

#### Protocol Layers (7)

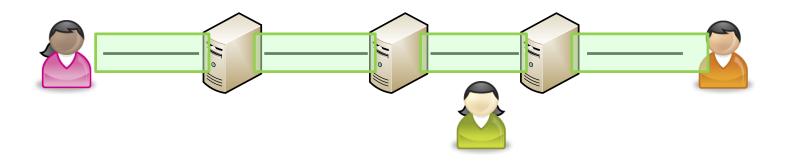


#### System Model



- Who talks with whom?
- Who is trusted?
- Who needs access to which data?
  - Are the servers only for storage and communication?
  - Or also for processing of our data?

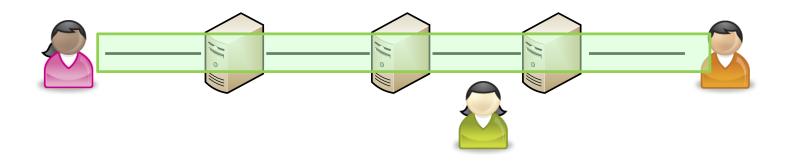
#### System Model (2)



- Point-to-point security
  - Secures communication link between two components
  - Each component is trusted to comply with security
  - Servers process plaintext messages
  - In multi-hop communication, each link is independent from the others (but all of them need to be secure!)



# System Model (3)



- End-to-end security
  - Secures communication between two endpoints
  - Only endpoints are trusted to comply with security
  - Servers forward secure messages and see metadata, but cannot tamper nor assist with the contents
  - Usually harder to achieve than point-to-point security